

# RISC-V软件与工具链的现状 及对未来的展望

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2019.12.20



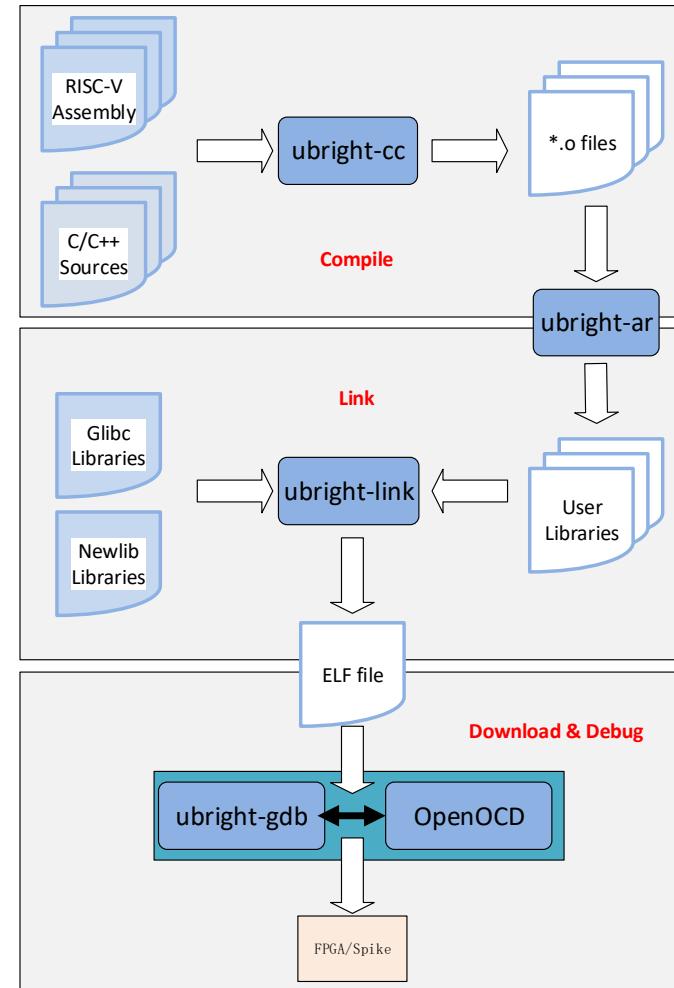
2019年中国嵌入式技术大会  
**EMBEDDED TECHNOLOGY**  
Conference China 2019

# 提纲

- 什么是工具链？
- RISC-V有啥工具链可用？
- RISC-V编译器的性能如何？
- 现有工具链的局限性有哪些？
- 我们的解决方案是？

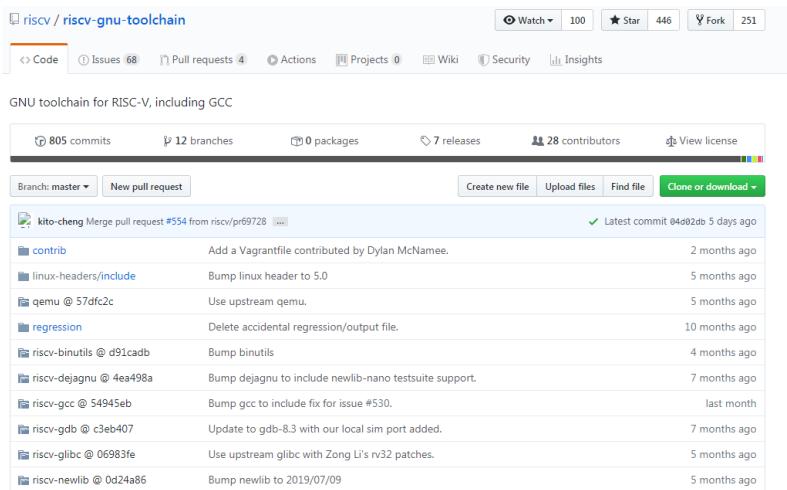
# 如何理解工具链的定义？

- 作用
  - 一组用于制作、调试软件的工具
- 组件
  - compiler
  - linkers
  - libraries
  - debugger
  - other tools ...
- 例子
  - RISC-V GNU Toolchain
  - ARM GNU Toolchain
  - LLVM
  - Plan9



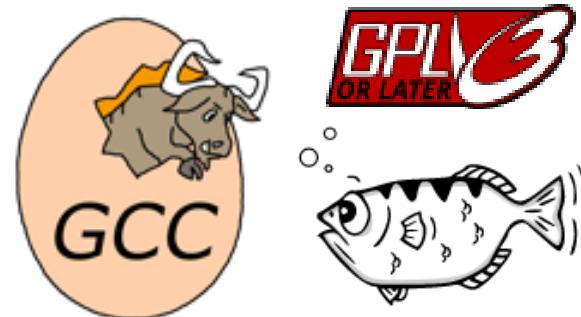
# GNU Toolchain现状

- **GCC**
  - 基于RISC-V Spec v2.2
  - 支持RV32IMAFDC/RV64IMAFDC
  - 主要由SiFive、Andes维护
  - <https://github.com/riscv/riscv-gcc>
- **bintools & GDB**
  - 基于RISC-V Spec v2.2
  - 支持RV32IMAFDC/RV64IMAFDC
  - 支持RISC-V Vector v0.8
  - 主要由SiFive、Andes维护
  - <https://github.com/riscv/riscv-binutils-gdb>
- **Newlib**
  - 支持RV32/RV64
  - <https://github.com/riscv/riscv-newlib>
- **Glibc**
  - 支持RV32/RV64
  - <https://github.com/riscv/riscv-glibc>



The screenshot shows the GitHub repository page for riscv/riscv-gnu-toolchain. At the top, there are statistics: 805 commits, 12 branches, 0 packages, 7 releases, 28 contributors, and a View license button. Below this is a list of recent commits:

Author	Commit Message	Date
kito-cheng	Merge pull request #554 from riscv/pr69728	5 days ago
contrib	Add a Vagrantfile contributed by Dylan McNamee.	2 months ago
linux-headers/include	Bump linux header to 5.0	5 months ago
qemu @ 57dfc2c	Use upstream qemu.	5 months ago
regression	Delete accidental regression/output file.	10 months ago
riscv-binutils @ d91cadb	Bump binutils	4 months ago
riscv-dejagnu @ 4ea498a	Bump dejagnu to include newlib-nano testsuite support.	7 months ago
riscv-gcc @ 54945eb	Bump gcc to include fix for issue #530.	last month
riscv-gdb @ c3eb407	Update to gdb-8.3 with our local sim port added.	7 months ago
riscv-glibc @ 06983fe	Use upstream glibc with Zong Li's rv32 patches.	5 months ago
riscv-newlib @ 0d24a86	Bump newlib to 2019/07/09	5 months ago



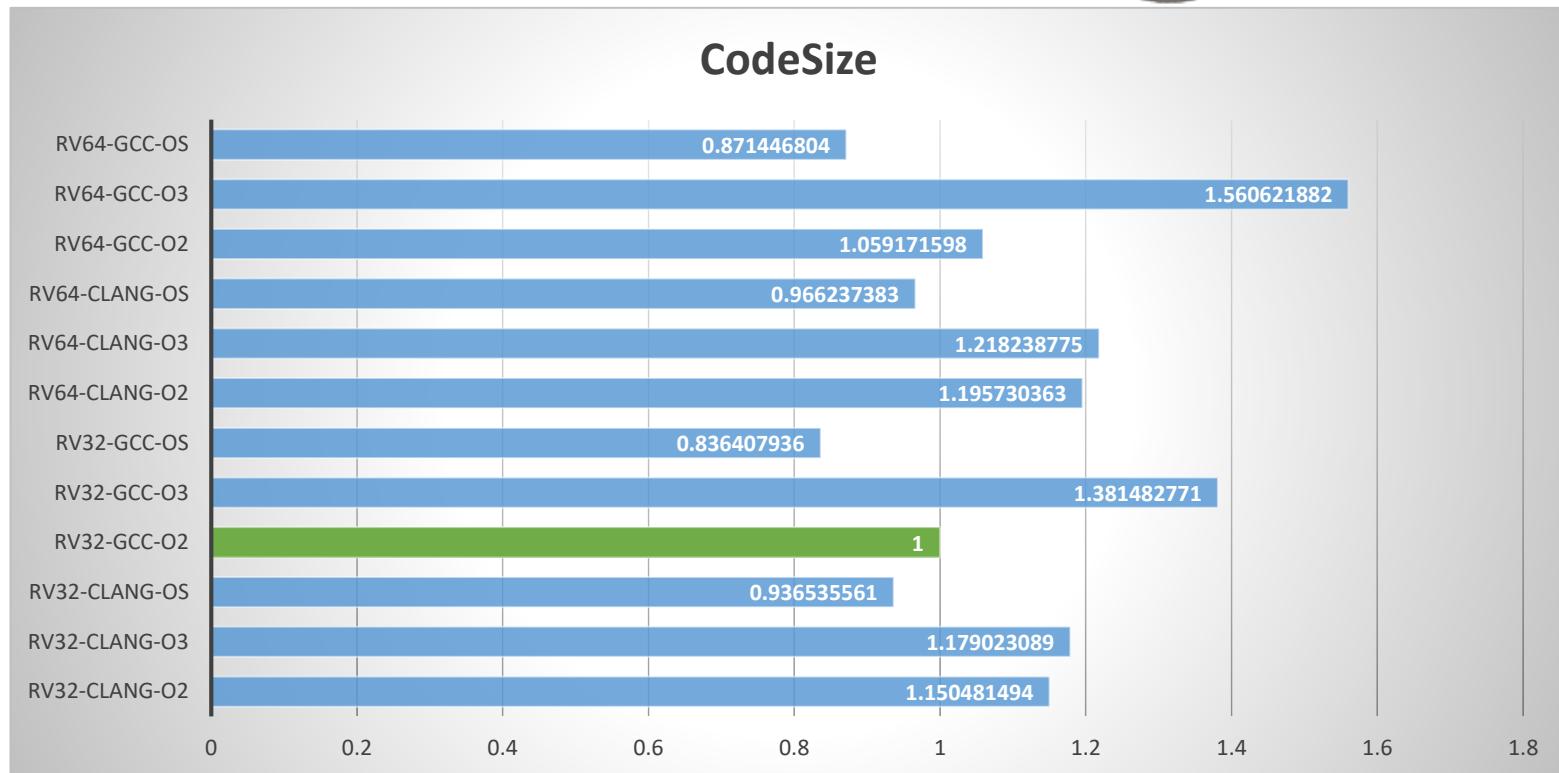
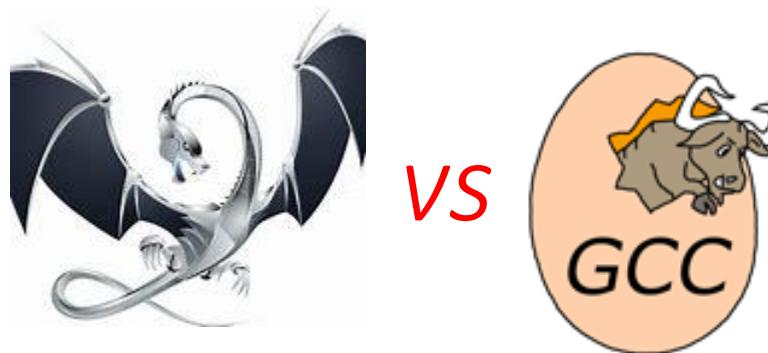
# LLVM现状

- LLVM
  - 基于RISC-V Spec v2.2
  - 支持RV32IMAFDC/RV64IMAFDC
  - 主要由LowRISC维护
  - 9.0.0以上版本默认支持RISC-V
    - <http://releases.llvm.org/download.html#9.0.0>
  - PLCT实验室正在实现对Vector（v0.7.1）指令的支持
    - <https://github.com/isrc-cas/rvv-llvm>
- LLD
  - 8.0.0以上版本开始支持RISC-V
  - 比GNU Linker更快、更小
  - 主要由Andes维护

isrc-cas / rvv-llvm		
Code	Issues	Pull requests
329,161 commits	2 branches	0 packages
0 releases	952 contributors	
Branch: rvv-isrcs	New pull request	Create new file Upload files Find file Clone or download
ZhangYin Add Vector Floating-Point Sign-Injection Instructions and testcases		
clang-tools-extra	[libTooling] Move Transformer files to their own directory/library.	2 months ago
clang	[libTooling] Move Transformer files to their own directory/library.	2 months ago
compiler-rt	[ASan] Do not misrepresent high value address dereferences as null de...	2 months ago
debugInfo-tests	Make nvro-string test more robust.	5 months ago
libc	Add few docs and implementation of strcpy and strcat.	2 months ago
libc++	travis: Add LLVM 9 build	2 months ago
libcxx	[libc++ + tests] Miscellaneous MSVC cleanups	2 months ago
libcxxabi	[libc++ + abi] Introduce a LIBCXXABI_LIBRARY_VERSION option	2 months ago
libunwind	[libunwind] Adjust libunwind_01.pass.cpp test for ARM EHABI	2 months ago
lld	dummy comment typo fix commit to cycle the bots	2 months ago
lldb	Change debugger to use the brk #0 for breakpoints.	2 months ago
lipo	lipo: Support parsing numeric block ids, and emit them in textual output.	9 months ago
llvm	Add Vector Floating-Point Sign-Injection Instructions and testcases	18 days ago
openmp	[OpenMP] Enable thread affinity on FreeBSD	2 months ago
parallel-libs	Fix types throughout the license files that somehow I and my reviewers	11 months ago
polly	[Alignment][NFC] Remove StoreInst::setAlignment(unsigned)	2 months ago



# CodeSize:



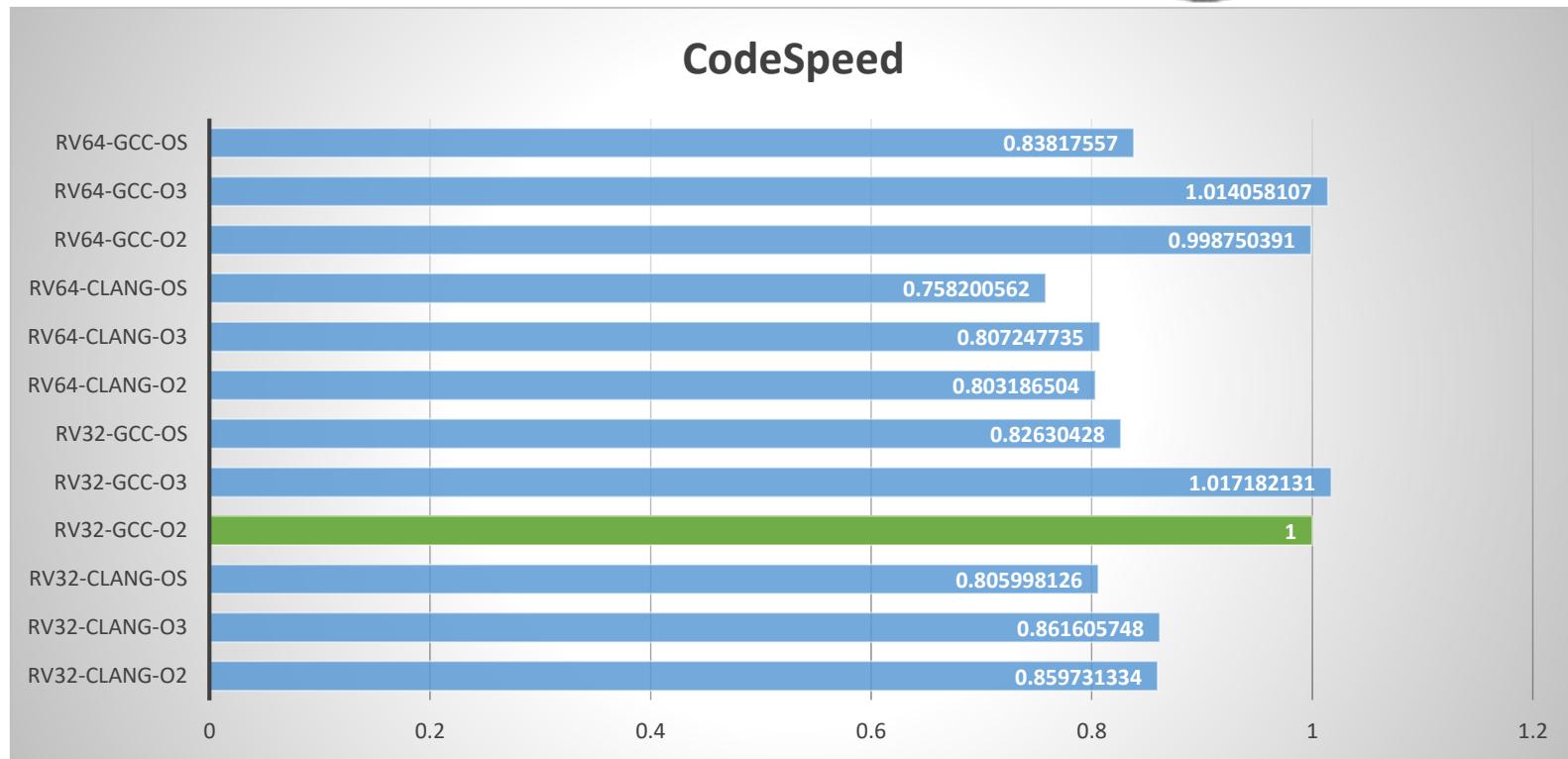
*Smaller* is better

*Benchmark* is Coremark

*RV64 CodeSize > RV32 CodeSize*

*GCC is better!*

# CodeSpeed:



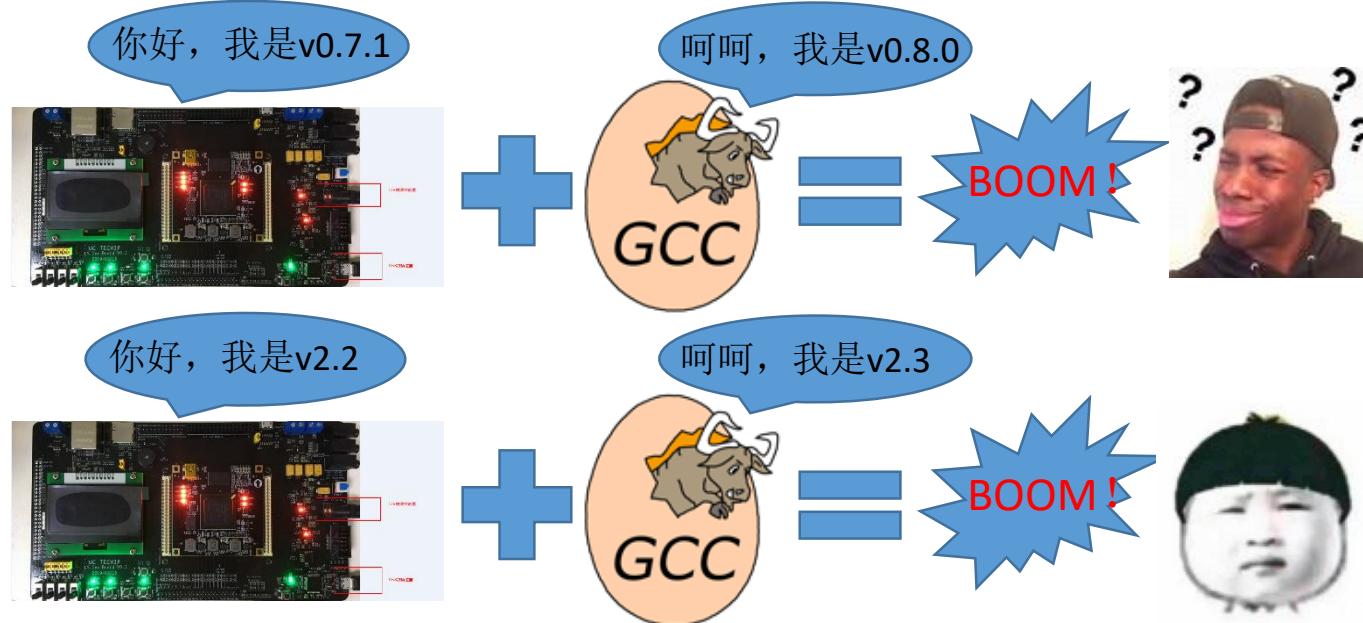
*Larger* is better

*Benchmark* is Coremark

*GCC is better!*

# RISC-V Spec版本迭代带来的问题

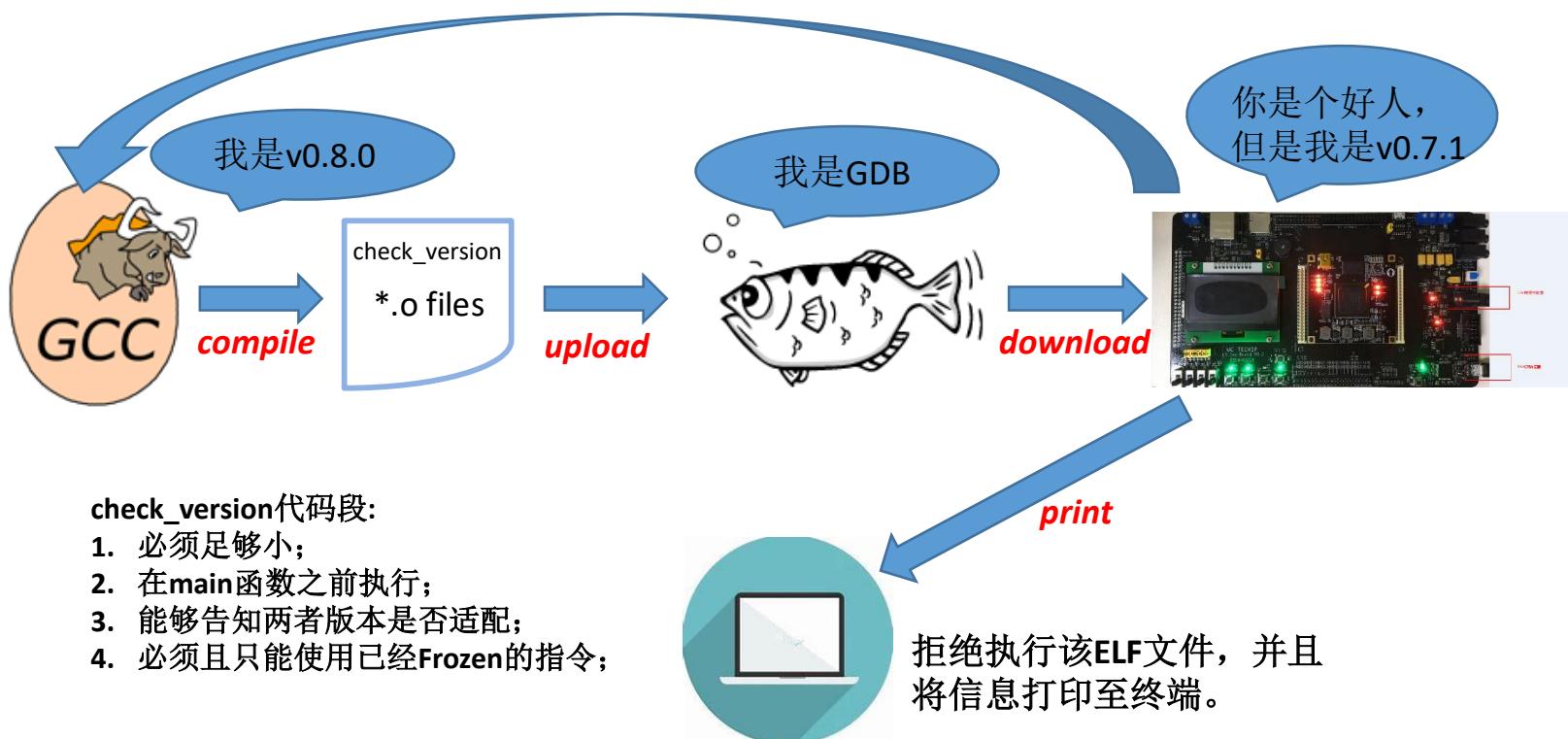
- 如何适配不同版本的硬件和软件工具链?
  - 例如, RISC-V Vector Spec一直在更新中.....



Debug了半天, 发现竟然是版本不匹配!!!!

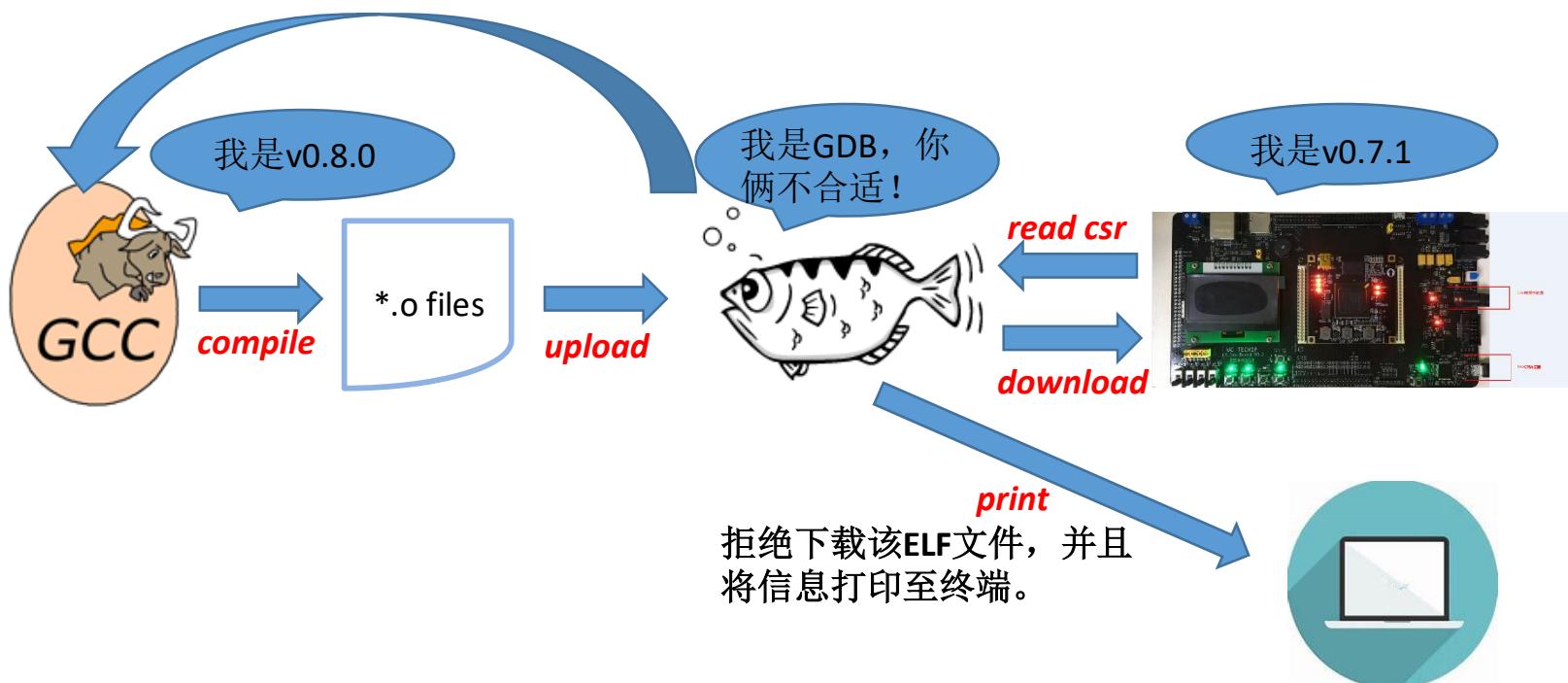
# RISC-V Spec版本迭代带来的问题

- 解决方案1：增加一小段代码检查版本信息？



# RISC-V Spec版本迭代带来的问题

- 解决方案2：增加ELF Attribute，利用GDB/Linker检查版本信息？



Ref:<https://groups.google.com/a/groups.riscv.org/forum/?nomobile=true#!topic/sw-dev/aZhMG7NIVTk>

# 如何使用RISC-V Vector指令？

- 尴尬的现状：只有汇编器可用

```

asm("vsetvli    a1, x0, e32, m8");
asm("vmv.v.i    v24, 0           ");

while (k > 0U)
{
    asm(
        "vsetvli    a1, x0, e32, m8 \n"
        "vlw.v     v0, (%2)          \n"
        "vlw.v     v8, (%3)          \n"
        "vmul.vv   v16, v0, v8       \n"
        "vredsum.vs v24, v16, v24    \n"
        "vmv.x.s   a2, v24          \n"
        "slli      a1, a1, 2         \n"
        "add       %0, %2, a1         \n"
        "add       %1, %3, a1         \n"
        "sw        a2, (%4)          \n"
        : "=r" (px), "=r" (py)
        : "r" (px), "r" (py), "r" (sum_ptr)
        : "a1", "a2"
    );
    /* Decrement loop counter */
    k--;
}

```

难写、可读性差

更易维护、可读性高

*intrinsics?*

```

rv_vsetvli(DataSize);
rv_vlwu(v1,InputData);
rv_vlwu(v2,InputData);
for(lag = 0; lag < NumberOfLags; lag++){
    rv_vsetvli( DataSize-lag );
    rv_vslidedn_vs32( v5,v2,lag );
    rv_vmul_vv32( v3,v1,v5 );
    rv_vsrl_vv32( v4,v3,Scale );
    rv_vredsum_v32( v6, v4, v0 );
    rv_vmv_xv32( &sum, v6, 0 );
    rv_vmv_vx32( v7, sum, lag );
}

```

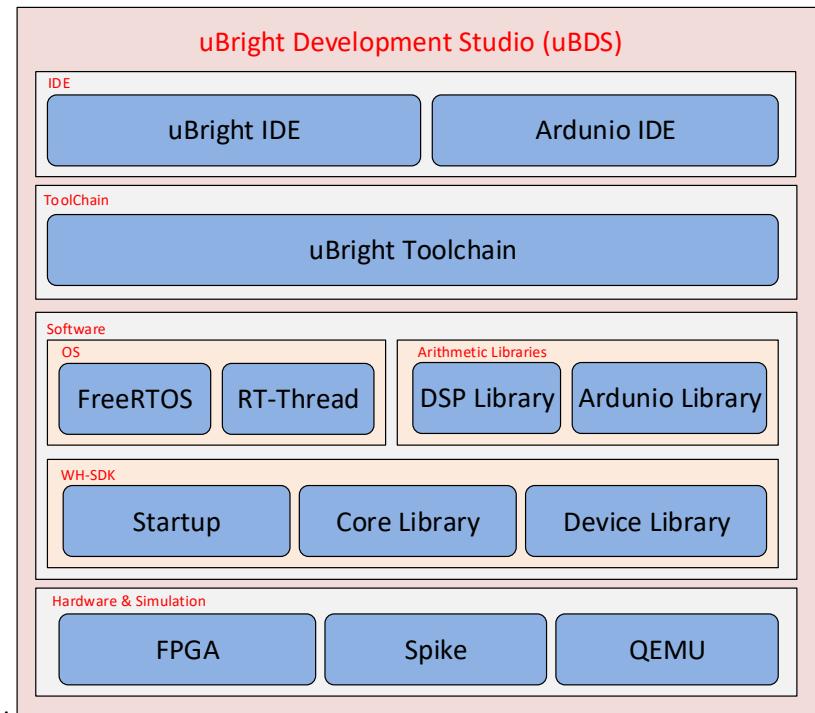
实现编译器自动向量化难度大，  
但是手写汇编又太耗时。  
是否可以利用*intrinsics*的方法？

# 如何屏蔽底层上的差异？

- RISC-V高度灵活性带来的问题----碎片化?
  - 模块化 = 碎片化?
  - 软件能否屏蔽硬件上的差异?
- 如何向上层用户屏蔽底层上的差异?
  - 情况1: 不同厂商定义了不同的扩展指令集
  - 情况2: 不同厂商使用了不同的工具链
  - 情况3: 不同厂商使用了不同的开发平台

# 统一软件开发平台？

- Manage and Code
  - uBright Eclipse-based IDE is suited for manage bare-metal and real-time operating system projects
  - uBright IDE has integrated Spike simulator
  - uBDS is compatible Arduino IDE
- Build
  - uBright Toolchain is built on RISC-V GNU Toolchain
  - uBright Toolchain supports excellent optimizations
  - compatible with LLVM
- RTOS
  - compatible with RT-Thread and FreeRTOS
- Libraries
  - supports optimized DSP Library for RISC-V Vector
  - supports Arduino Library for embedded development
  - supports Core-Library and Device-Library for bare-metal



# Thank You!



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